

Recall: Integrating functions on curves.

- Let C be a curve in \mathbb{R}^3 , parametrized by $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$, $a \leq t \leq b$.

$$\text{Then } \text{length}(C) = \int_C ds = \int_a^b |\vec{r}'(t)| dt.$$

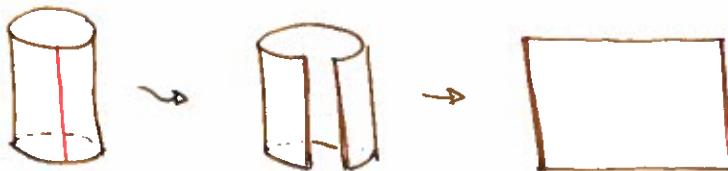
- More generally, for f a continuous function on C ,

$$\int_C f ds = \int_a^b f(\vec{r}(t)) |\vec{r}'(t)| dt.$$

Today: Integrate functions on surfaces.

Example: Find the surface area of S , where S is

- a cube - easy: cut into 6 faces; measure each face.
- a cylinder - pretty easy: slice down the side; and unroll into a flat rectangle.



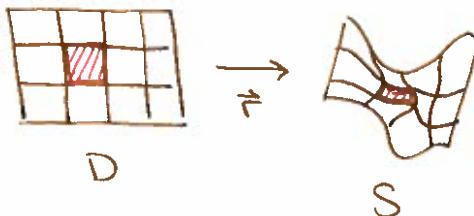
- a sphere - hard



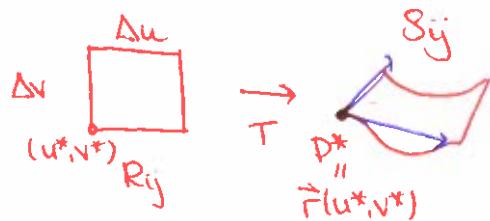
General strategy:

- cut the surface into small pieces ("patches")
- approximate each patch by a small parallelogram.
- add up the area of the parallelograms.

More precisely: Suppose S is parametrized by $\vec{r}(uv)$, $(u, v) \in D \subset \mathbb{R}^2$.



A small rectangle R_{ij} in D gets mapped to a patch S_{ij} in S .



The patch \$S_{ij}\$ is approximated by the parallelogram with sides \$\vec{\Delta v} \vec{r}_v(u^*, v^*)\$ and \$\vec{\Delta u} \vec{r}_u(u^*, v^*)\$

$$\Rightarrow \text{Area}(S_{ij}) \approx |\vec{\Delta u} \vec{r}_u(u^*, v^*)| \times |\vec{\Delta v} \vec{r}_v(u^*, v^*)|$$

$$= |\vec{r}_u(u^*, v^*) \times \vec{r}_v(u^*, v^*)| \Delta u \Delta v.$$

$$\therefore \text{Area}(S) \approx \sum_{i=1}^n \sum_{j=1}^m |\vec{r}_u(u_i^*, v_j^*) \times \vec{r}_v(u_i^*, v_j^*)| \Delta u \Delta v.$$

\uparrow Riemann sum.

Theorem: Let \$S\$ be a smooth surface parametrized by

$$\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle, \quad (u, v) \in D \subset \mathbb{R}^2.$$

(Assume \$S\$ is (mostly) covered exactly once by \$\vec{r}\$)

Then surface area of \$S = \iint_D |\vec{r}_u \times \vec{r}_v| dA\$.

Example: Find the surface area of \$S = f(x^2 + y^2 + z^2) = 1\$

Step 1 - parametrize \$S\$.

$$\vec{r}(\phi, \theta) = \langle \sin \phi \cos \theta, \sin \phi \sin \theta, \cos \phi \rangle, \quad 0 \leq \theta \leq 2\pi, \quad 0 \leq \phi \leq \pi$$

Step 2 - calculate \$|\vec{r}_\phi \times \vec{r}_\theta|\$.

$$\bullet \vec{r}_\phi = \langle \cos \phi \cos \theta, \cos \phi \sin \theta, -\sin \phi \rangle$$

$$\bullet \vec{r}_\theta = \langle -\sin \phi \sin \theta, \sin \phi \cos \theta, 0 \rangle$$

$$\Rightarrow \vec{r}_\phi \times \vec{r}_\theta = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos \phi \cos \theta & \cos \phi \sin \theta & -\sin \phi \\ -\sin \phi \sin \theta & \sin \phi \cos \theta & 0 \end{vmatrix}$$

$$= \hat{i} (\sin^2 \phi \cos \theta) - \hat{j} (-\sin^2 \phi \sin \theta) + \hat{k} (\cos \phi \sin \phi \cos^2 \theta + \cos \phi \sin \phi \sin^2 \theta)$$

$$= \langle \sin^2 \phi \cos \theta, \sin^2 \phi \sin \theta, \cos \phi \sin \phi \rangle$$

$$\Rightarrow |\vec{r}_\phi \times \vec{r}_\theta| = \sqrt{\sin^4 \phi \cos^2 \theta + \sin^4 \phi \sin^2 \theta + \cos^2 \phi \sin^2 \phi}$$

$$= \sqrt{\sin^4 \phi + \sin^2 \phi \cos^2 \phi} = \sqrt{\sin^2 \phi}$$

$$= \sin \phi \quad (\text{since } \sin \phi > 0 \text{ for } 0 \leq \phi \leq \pi).$$

Step 3: Surface area = $\iint_D |\vec{r}_\theta \times \vec{r}_\phi| dA$.

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$$\hookrightarrow \iint_D \sin\phi dA = \int_0^{2\pi} \int_0^{\pi} \sin\phi d\phi d\theta$$

$$= 2\pi [-\cos\phi]_0^\pi = 4\pi. \quad (\text{Check: this makes sense})$$

Example Consider the can with sides given by the cylinder

1) $x^2 + y^2 = 1, -1 \leq z \leq 1.$



parametrized by $\vec{r}(\theta, z) = \langle \cos\theta, \sin\theta, z \rangle$
 $0 \leq \theta \leq 2\pi, -1 \leq z \leq 1.$

Find the surface area of the can (don't forget top & bottom!).
[See solution on slides.]

- Let S be a surface in \mathbb{R}^3 parametrized by $\vec{r}(u, v)$, $(u, v) \in D$ as before.

Let f be a continuous function on \mathbb{R}^3 .

\hookrightarrow the integral of f over S is $\iint_S f dS = \iint_D f(\vec{r}(u, v)) \cdot |\vec{r}_u \times \vec{r}_v| dA$.

Geometric Interpretations:

- Given a piece of sheet metal with shape S and density at $(x, y, z) \in S$ given by $g(x, y, z)$ (in unit mass/unit area),

total mass = $\iint_S g dS$.

center of mass, moment of inertia, etc....

- $\iint_S f dS = (\text{surface area of } S) \cdot (\text{average value of } f \text{ on } S).$

Example: Find average value of $f(x, y, z) = xy + z$ over the surface S which is the piece of the cone $x^2 + y^2 \leq z^2$ with $0 \leq z \leq 1$.



Step 1: parametrise S:

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$$\vec{r}(u,v) = \langle v\cos u, v\sin u, v \rangle, \quad 0 \leq u \leq 2\pi, \quad 0 \leq v \leq 1$$

Step 2: Find $|\vec{r}_u \times \vec{r}_v|$.

$$\vec{r}_u(u,v) = \langle -v\sin u, v\cos u, 0 \rangle$$

$$\vec{r}_v(u,v) = \langle \cos u, \sin u, 1 \rangle$$

$$\Rightarrow \vec{r}_u \times \vec{r}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -v\sin u & v\cos u & 0 \\ \cos u & \sin u & 1 \end{vmatrix} = \hat{i} v\cos u - \hat{j}(-v\sin u) + \hat{k}(v) \\ = \langle v\cos u, v\sin u, -v \rangle$$

$$\Rightarrow |\vec{r}_u \times \vec{r}_v| = \sqrt{v^2 + v^2} = \sqrt{2} v, \text{ since } v \geq 0.$$

Step 3: Find surface area $= \iint_S dS = \iint_D |\vec{r}_u \times \vec{r}_v| dA$

$$\int_0^{2\pi} \int_0^1 \sqrt{2} v \, dv \, du = 2\pi \left[\frac{\sqrt{2}}{2} v^2 \right]_0^1 = \sqrt{2}\pi.$$

Step 4: Find integral $\iint_S f dS$: $f(x,y,z) = xy + z$

$$\int_0^{2\pi} \int_0^1 (v^2 \cos u \sin u + v) \sqrt{2} v \, dv \, du$$

$$= \sqrt{2} \int_0^{2\pi} \int_0^1 v^3 \cos u \sin u + v^2 \, dv \, du$$

$$= \cancel{\sqrt{2} \int_0^{2\pi} \int_0^1} = \sqrt{2} \int_0^1 \int_0^{2\pi} v^3 \cos u \sin u + v^2 \, du \, dv$$

$$= \sqrt{2} \int_0^1 \left[\frac{\sqrt{3}}{2} \sin^2 u + v^2 u \right]_0^{2\pi} \, du \, dv$$

$$= \sqrt{2} \int_0^1 2\pi v^2 \, dv = \sqrt{2} \left[\frac{2\pi}{3} v^3 \right]_0^1 = \frac{2\sqrt{2}\pi}{3}.$$

Step 5: Average = Integral / surface area

$$\text{Average} = \frac{2\sqrt{2}\pi}{3} / \sqrt{2}\pi = 2/3.$$